



B.SC - COSTUME DESIGN AND FASHION

Course Outcome

CORE – I -FIBRE TO FABRIC	C01	Acquire knowledge on the field of textiles.
	C02	Understand the manufacturing process of fibres.
	C03	Acquire knowledge on spinning and yarn classification.
	C04	Develop structures for complex weaving.
	C05	Describe the characteristics, properties and applications of woven fabric structures.
CORE –I - Practical – FIBER TO FABRIC	C01	Identify woven fabric design and its commercial name by fabric feel.
	C02	Analyse and calculate the woven fabric parameters.
	C03	Analyse and calculate the knitted fabric parameters.
	C04	To impart the knowledge of fibres, sources, their identification and properties.
	C05	To provide students with the knowledge of yarns science and their properties.
CORE – II - FASHION DESIGNING	C01	Helps to learn about fashion industry.
	C02	To acquire the basic skills and knowledge of designs and its elements.
	C03	Identify to know about the colour theories.
	C04	Acquire the knowledge about dress designing.
	C05	Understanding about factors of fashion.
CORE – II - Practical - FASHION DESIGNING	C01	Describe the classification of colours.
	C02	To acquire the basic skills and knowledge of colour theory.
	C03	Illustrate the garment designing and principles of designs.
	C04	Acquire knowledge about the colour harmony in dress designing.
	C05	Construct the different types of dress designing for different figures.
CORE – III – TEXTILE WET PROCESSING	C01	To obtain knowledge chemical processing of cotton and blended materials.
	C02	Identifying the suitable process to process the fibre, yarn and fabrics through preparatory and dyeing processes.
	C03	To evaluate the parameters and identifying the recipes for chemical processing of different materials.
	C04	To attain knowledge and analysis the parameters for printing techniques.
	C05	To get hold knowledge on the eco-friendly processes and the

		effluent treatments.
CORE - III - PRACTICAL - TEXTILE WET PROCESSING	C01	To obtain knowledge chemical processing of cotton and blended materials.
	C02	Identifying the suitable process to process the fibre, yarn and fabrics through preparatory and dyeing processes.
	C03	To evaluate the parameters and identifying the recipes for chemical processing of different materials.
	C04	To attain knowledge and analysis the parameters for printing techniques.
	C05	To get hold knowledge on the eco-friendly processes and the effluent treatments.
DSC – Draping	C01	Helps to learn about principles of draping.
	C02	To acquire the basic skills and knowledge of draping styles.
	C03	Identify to know about the draping of sleeves on dress form.
	C04	Acquire the knowledge about draping of collars on dress form.
	C05	Understanding about draping styles of skirts.
DSC – Practical - Draping	C01	To identify and explain functions of different tools and supplies.
	C02	To demonstrate use of different tools and supplies.
	C03	To use the draping mannequin's using correct procedures.
	C04	To design the draping using correct procedures.
	C05	To identify types of draping's.
CORE – FABRIC STRUCTURE AND DESIGN	C01	Acquire Knowledge on The Elements of Woven Fabric Design.
	C02	Develop elementary fabric weave structures.
	C03	Acquire knowledge on color theory, modification of color and weaves effects.
	C04	Develop structures for complex woven fabrics.
	C05	Describe the characteristics, properties and applications of woven fabric structures.
CORE – Practical -FABRIC STRUCTURE AND DESIGN	C01	Acquire Knowledge on The Elements of Woven Fabric Design.
	C02	Develop elementary fabric weave structures.
	C03	Acquire knowledge on color theory, modification of color and weaves effects.
	C04	Develop structures for complex woven fabrics.
	C05	Describe the characteristics, properties and applications of woven fabric structures.
CORE - KNITTING	C01	Recognize the Weft Knitted Fabric Production Process.
	C02	To summarize the structure and properties of various weft knitted fabrics.
	C03	Acquire knowledge on the structure & properties of various advanced weft knitted fabrics.
	C04	Recognize the structure, properties, application and latest

		developments in warp.
	C05	Acquire knowledge on the application of knitted structures for technical textiles.
CORE – Practical - KNITTING	C01	Recognize the Weft Knitted Fabric Production Process.
	C02	To summarize the structure and properties of various weft knitted fabrics.
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CORE – PROJECT PROTFOlio PRESENTATION	C01	Develop creative designing sensibilities among students.
	C02	Developing ensembles through thematic presentations and interpretations.
	C03	Make students understand how to make portfolio in tune with industry requirement which is the compilation of the work.
	C04	Produce a strong visual document that explains the skills, techniques and vocational quality that qualifies a student to work in apparel industry.
	C05	Introduce the students as fashion designers.
DSC – COSTUMES OF THE WORLD	C01	Students will know the costumes of the world.
	C02	Acquire knowledge about the styles of costumes and special features.
	C03	Students will be familiar with the styles worn during the ancient till 19 th century.
	C04	They come to know about the western costumes through the ages.
	C05	Student will gain knowledge in the various costumes worn.
DSC – Practical - COSTUMES OF THE WORLD	C01	Students will know to sketch the costumes of the world.
	C02	Acquire knowledge to implement the techniques in designing.
	C03	Develop skills in drawing costumes of various countries.
	C04	They come to know about the sketching of world costumes.
	C05	Student will gain knowledge in the various costumes worn.
DSC – FUNDAMENTALS OF APPAREL DESIGNING	C01	To acquire the basic skills and knowledge of fundamental parts and functions of sewing machine. Identify tools for Cutting, Sewing & Finishing and use of these tools with safety
	C02	Solve the sewing machine problems with suitable remedies after finding the causes.
	C03	Describe the federal classification of hems, seam & seams finishes and types of fullness.
	C04	Construct the different types of garment plackets, fasteners and sleeves using suitable construction
	C05	Understand about the classification of collars, yokes and pockets

		which can be done with the help of fabrics.
DSC – Practical - FUNDAMENTALS OF APPAREL DESIGNING	C01	Help to learn about the parts and functions of a sewing machine.
	C02	Understand about the classification of seam and seam finishes and types of decorations which can be done with the help of fabrics.
	C03	Help to learn about the facing and binding.
	C04	Understand the types of plackets and uses of fasteners.
	C05	Help to know about the types of sleeves, collars, yoke and pockets.
DSC – TEXTILE TESTING	C01	To obtain knowledge chemical processing of cotton and blended materials.
	C02	Identifying the suitable process to process the fiber, yarn and fabrics through preparatory and dyeing processes.
	C03	To evaluate the parameters and identifying the recipes for chemical processing of different materials.
	C04	To attain knowledge and analysis the parameters for printing techniques.
	C05	To get hold knowledge on the eco-friendly processes and the effluent treatments.
DSC –Practical - TEXTILE TESTING	C01	To obtain knowledge chemical processing of cotton and blended materials.
	C02	Identifying the suitable process to process the fiber, yarn and fabrics through preparatory and dyeing processes.
	C03	To evaluate the parameters and identifying the recipes for chemical processing of different materials.
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	C05	To get hold knowledge on the eco-friendly processes and the effluent treatments.
DSC –PRINCIPLES OF PATTERN MAKING	C01	To identify and explain functions of different tools and supplies.
	C02	To demonstrate use of different tools and supplies.
	C03	To use the draping mannequins using correct procedures.
	C04	To design the pattern using correct procedures.
	C05	To identify types of patterns.
DSC –Practical – CHILDREN’S APPAREL	C01	Designing, drafting and constructing the following garments for the features Prescribed.
	C02	To recognize and apply relevant technologies within fashion.
	C03	List the measurements required and materials suitable.
	C04	Calculate the cost of the garment.
	C05	Calculate the material required-Layout method and direct measurement Method.
DSC –CARE & MAINTENANCE	C01	Gain knowledge on care and maintenance of textiles.
	C02	Know about the garment finishes.

OF TEXTILE	C03	Acquire knowledge on care and maintenance of textile materials to prolong the durability and appearance of the fabric.
	C04	Acquire knowledge about principles of washing.
	C05	Understanding the types of laundry.
DSC – Practical - CARE & MAINTENANCE OF TEXTILE	C01	Know about the manufacturing of soap.
	C02	Know about the garment finishes.
	C03	Acquire knowledge on care and maintenance of textile materials to prolong the durability and appearance of the fabric.
	C04	Acquire knowledge about principles of washing.
	C05	Understanding the types of laundry.
DSC -HISTORIC COSTUMES AND TEXTILES	C01	To identify and discuss concepts related to the historical background of textiles and fashion.
	C02	To recognize and apply relevant technologies within fashion.
	C03	Gain an historical knowledge of clothing and art history as a part of understanding the link between art and clothing.
	C04	Understands history and sociology are a part of era and periods.
	C05	Understand the different categories of fashion and its adoption.
DSC – Practical – WOMEN'S APPAREL	C01	Designing, drafting and constructing the following garments for the features Prescribed
	C02	To recognize and apply relevant technologies within fashion.
	C03	List the measurements required and materials suitable
	C04	Calculate the cost of the garment
	C05	Calculate the material required-Layout method and direct measurement method.
DSC – FASHION PHOTOGRAPHY	C01	To understand the entire process of Fashion Photography
	C02	To analyse the various aspect of photography process.
	C03	To evaluate and justify the various perspectives of fashion industry
	C04	To apply and enhance the knowledge in the field of fashion photography
	C05	To create and alleviate the technical aspects in Fashion Photography
DSC – Practical - FASHION PHOTOGRAPHY	C01	Students will gain the skills to do a brand and develop the art of photography.
	C02	Acquire knowledge the about photography.
	C03	Develop the skills in photo designing.
	C04	Gain knowledge about animation.
	C05	To evaluate and justify the various perspectives of fashion industry
DSC – DYNAMICS OF FASHION	C01	Helps to learn about fashion industry.
	C02	To acquire the basic skills and knowledge of designs and its elements.
	C03	Identify to know about the color theories.

	C04	Acquire the knowledge about dress designing.
	C05	Understanding about factors of fashion.
DSC – Practical - MEN’S APPAREL	C01	Designing, drafting and constructing the following garments for the features Prescribed
	C02	To recognize and apply relevant technologies within fashion.
	C03	List the measurements required and materials suitable
	C04	Calculate the cost of the garment
	C05	Calculate the material required-Layout method and direct measurement method.
CORE – DYEING & PRINTING METHODS	C01	To obtain knowledge of dyeing process.
	C02	Identifying the types of dyeing machines and processes.
	C03	Understand the types of printing and printing machines.
	C04	To attain knowledge and analysis the parameters for printing techniques.
	C05	To get hold knowledge on the eco-friendly processes and the effluent treatments.
CORE - Practical - DYEING & PRINTING METHODS	C01	To obtain knowledge of dyeing process.
	C02	Identifying the types of dyeing machines and processes.
	C03	Understand the types of printing and printing machines.
	C04	To attain knowledge and analysis the parameters for printing techniques.
	C05	To get hold knowledge on the eco-friendly processes and the effluent treatments.
DSC – COMPUTERS IN THE GARMENT INDUSTRY	C01	To upgrade their digital fashion design skills to industry standards.
	C02	Design patterns and garments using various drawing techniques.
	C03	Illustrate various garment components, accessories & human anatomy
	C04	To enable designers to create and produce various fashion design presentation products, such as digital trend and concept boards, textile color developments, and digital spec sheets for a portfolio
	C05	To gain the knowledge of tools and palettes developed, gaining speed and accuracy in creating flats and sketches
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		speed and accuracy in creating flats and sketches
ALLIED – FASHION RETAILING	C01	To create an awareness and understanding of the evolution and current structure of the apparel retailing industry in India.
	C02	To provide an understanding of the relative strengths and weaknesses of apparel retail and retail operations and an appreciation of the role of multichannel.
	C03	To develop an understanding and appreciation of the four P’s of marketing, basic principles of visual merchandising and effective customer handling practices.
	C04	To provide an overview and insights into the evolving business of apparel retailing marketing.
	C05	To create an awareness of the broad categories of retailing business models and the important factors governing the design of online apparel stores.
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	C05	To create an awareness of the broad categories of retailing business models and the important factors governing the design of online apparel stores.
SKILL – Practical SURFACE ENRICHMENT	C01	To acquire knowledge about hand embroidery.
	C02	To know the collection of different traditional embroidery.
	C03	To develop skills in creating types of smocking.
	C04	To develop creative ability in designing embroidery using sequence work.
	C05	Can utilize the skill gained in embroidery by using in garments.
SKILL – Practical - FASHION ORNAMENTS	C01	To acquire knowledge on different types of ornaments.
	C02	To train students to design jewellery creatively using various materials.
	C03	Develop skills in designing jewellery using craft items.
	C04	To gain knowledge in making bridal ornaments.
	C05	Develop skills in designing jewellery for fashion show.
SKILL – Practical - FASHION ACCESSORIES	C01	To acquire knowledge on different types of accessories.
	C02	To train students to design accessories creatively using various materials.

	C03	Develop skills in design accessories for fashion show.
	C04	To gain knowledge in making accessories using craft items.
	C05	Develop skills in designing accessories for portfolio according to their garment.
SKILL – Practical – BEAUTY CARE - I	C01	To acquire knowledge on beauty care.
	C02	To acquire knowledge about face treatment methods.
	C03	Come to know about the maintenance of hair and skin care.
	C04	To train students in different types of hair styles for fashion shows.
	C05	Develop skills to do beauty care during fashion shows and other occasions.
SKILL – Practical – BEAUTY CARE - II	C01	To acquire knowledge on beauty care.
	C02	To acquire knowledge about face treatment methods.
	C03	Come to know about the maintenance of hair and skin care.
	C04	To train students in different types of hair styles for fashion shows.
	C05	Develop skills to do beauty care during fashion shows and other occasions.
SKILL – Practical – HOME TEXTILES	C01	To design and construct home furnishings.
	C02	To have a collection of home furnishes for different people.
	C03	To develop skills in creating home furnishing product.
	C04	To develop creative ability in designing home furnishing.
	C05	Can utilize the skill gained in furnishing for different types of rooms.
SKILL – Practical – COMPUTER AIDED DESIGNING	C01	Student will have knowledge on CAD pattern making on garment created.
	C02	Student will be familiar with grading techniques in CAD. Testing equipment.
	C03	To understand the marker making and grading using CAD.
	C04	To develop skills in creating recent garment styles using CAD.
	C05	Student can utilize the skill gained in CAD portfolio.
SKILL – Practical – FASHION SKETCHING	C01	To exploit colors in informed and creative way.
	C02	To expertise in translating design ideas to fashion sketches.
	C03	Capable to use fabric painting to create fashionable designs.
	C04	To build new designs for garments.
	C05	To intend in different types of drawing fashion accessories.
DSE – INTERNSHIP REPORT IN SPINNING UNIT	C01	To demonstrate readiness to enter the fashion industry.
	C02	To Analyze impact of geography, technology, political systems, religion and economic forces in textile and apparel design and production.
	C03	To Assess the influence of state, federal, and international regulations on the development, production and distribution of apparel and textile products.

	C04	To Identify employment opportunities and the qualifications of fashion industry careers.
	C05	To Compare and contrast the interrelationships of physique apparel production on fabric, style, price point, target market and art element and principles.
DSE – Entrepreneurial Development & Management	C01	Understand the different terms of entrepreneurship and development of the business concept categories and their characteristics.
	C02	Understand and defining the industry, industry life cycle, impact of technology, product launch, pricing, organizational behavior, market variables.
	C03	To acquire knowledge on different department in a garment unit.
	C04	Understand the types of designs and layouts.
	C05	Gain knowledge about the documentations in the garment unit.
DSE – INTERNSHIP REPORT IN WEAVING UNIT	C01	To demonstrate readiness to enter the fashion industry.
	C02	To Analyze impact of geography, technology, political systems, religion and economic forces in textile and apparel design and production.
	C03	To Assess the influence of state, federal, and international regulations on the development, production and distribution of apparel and textile products.
	C04	To Identify employment opportunities and the qualifications of fashion industry careers.
	C05	To Compare and contrast the interrelationships of physique apparel production on fabric, style, price point, target market and art element and principles.
DSE – TECHNICAL TEXTILES	C01	To develop an understanding of fiber in technical textile.
	C02	To become familiar with various usage of technical textile.
	C03	Understand bonding methods in fabrics.
	C04	Student will be understanding the usage of technical textile in various field.
	C05	Student will implement the application of fibers in the field of technical textile.
DSE – INTERNSHIP REPORT IN KNITTING UNIT	C01	To demonstrate readiness to enter the fashion industry.
	C02	To Analyze impact of geography, technology, political systems, religion and economic forces in textile and apparel design and production.
	C03	To Assess the influence of state, federal, and international regulations on the development, production and distribution of apparel and textile products.
	C04	To Identify employment opportunities and the qualifications of fashion industry careers.
	C05	To Compare and contrast the interrelationships of physique apparel production on fabric, style, price point, target market and art element and principles.

DSE – TEXTILE FINISHING	C01	To acquire knowledge about the colors and prints in fashion industry.
	C02	To understand the purpose of the finishes and quality of the product.
	C03	Develop the knowledge in types of finishes.
	C04	To acquire knowledge on methods and applications on finishes.
	C05	To know about the processing methods in finishing.
DSE – PROJECT VIVA - VOICE	C01	To demonstrate readiness to enter the fashion industry.
	C02	To Analyze impact of geography, technology, political systems, religion and economic forces in textile and apparel design and production.
	C03	To Assess the influence of state, federal, and international regulations on the development, production and distribution of apparel and textile products.
	C04	To Identify employment opportunities and the qualifications of fashion industry careers.
	C05	To Compare and contrast the interrelationships of physique apparel production on fabric, style, price point, target market and art element and principles.
DSE – BOUTIQUE MANAGEMENT	C01	To acquire knowledge on creating a business plan.
	C02	Develop skills to run a business and sourcing of raw materials.
	C03	To acquire knowledge on buyer customer relationship.
	C04	Develop skills to run a boutique.
	C05	Develop skills in research and development of boutique.